
First Name

Last Name

First letter
of last name

UW Userid

ECE 327 Midterm

2014t2 (Spring)

Instructions and General Information

- 100 marks total
- Time limit: 1 hour and 20 minutes (80 minutes)
- No books, no notes, no computers. Calculators are allowed
- If you need extra paper, request some from a proctor.
- Write neatly.
- To earn part marks, you must show the formulas you use and all of your work.
- **The proctors and instructors will not answer questions, except in cases where an error on the exam is suspected. If you are confused about a question, write down your assumptions or interpretation.**
- **Justifications of answers will be marked according to correctness, clarity, and concision.**

		Total Marks	Approx. Time	Page
Q0	!!Almost Free!!	<input type="text"/>	2	2
Q1	VHDL Semantics	<input type="text"/>	10	7
Q2	The Yellow, the Red, and the Goaaallll!!!!	<input type="text"/>	20	10
Q3	Area Analysis	<input type="text"/>	15	10
Q4	Function Table and Encoding	<input type="text"/>	15	15
Q5	State Machine	<input type="text"/>	20	15
Q6	Design with Memory	<input type="text"/>	20	15
Totals		<input type="text"/>	100	74

Q0 (2 Marks) !!Almost Free!!*(estimated time: 2 minutes)***Q0a (1 Mark) Best part**

What is the best part of the course?

Q0b (1 Mark) Most improve

What one thing could be done to most improve the course for the remainder of the term?

Q1 (10 Marks) VHDL Semantics

(estimated time: 7 minutes)

Is it possible for a simulation round not to contain any delta cycles? **Justify your answer in terms of VHDL simulation semantics.**

Q2 (20 Marks) The Yellow, the Red, and the Goaaallll!!!!*(estimated time: 10 minutes)*

For each of the code fragments Q2a–Q2d:

1. Answer whether the code is *legal*
2. If the code is *illegal*: explain why, and proceed to the next code fragment.
3. Answer whether the code is *synthesizable*.
4. If the code is *unsynthesizable*: explain why, and proceed to the next code fragment.
5. Answer whether the code adheres to good coding practices, according to the guidelines for ECE 327.
6. If the code does *not follow good coding practices*: explain why.
7. If the code does *follow good practices*: draw the circuit that would most likely result from synthesizing the code.

NOTES:

1. If the VHDL code includes an implicit state machine: draw the gates, wires, and flops for the datapath. All of the arithmetic and logical operators in the VHDL code (*e.g.*, “+”, “-”, “<”, and “`xor`”) are considered part of the datapath.
2. You may draw the control portion of the circuit as a cloud or black-box that drives the appropriate signals in the datapath.
3. The signal declarations are:

```
clk      : std_logic;
a, b    : unsigned( 7 downto 0 );
m, n, p : std_logic_vector( 0 to 3 );
```

Code fragments begin on next page

Q2a

```

for_i : for i in 0 to 3 generate
    if_yes : if i = 0 generate
        m(i) <= p(3);
    end generate;
    if_no : if i /= 0 generate
        m(i) <= p(i-1);
    end generate;
    p(i) <= m(i) xor n(i);
end generate;

```

	Yes	No
Legal		
Synthesizable		
Good Practice		

Explanation or drawing:

Q2b

```
process begin
    a <= (others => '0');
    wait until rising_edge(clk);
    loop
        a <= a + 1;
        wait until rising_edge(clk);
    end loop;
end process;
```

	Yes	No
Legal	<input type="checkbox"/>	<input type="checkbox"/>
Synthesizable	<input type="checkbox"/>	<input type="checkbox"/>
Good Practice	<input type="checkbox"/>	<input type="checkbox"/>

Explanation or drawing:

Q2c

```

b <= a + 1;
process (clk) begin
  if rising_edge(clk) then
    a <= b;
  end if;
end process;

```

	Yes	No
Legal	<input type="checkbox"/>	<input type="checkbox"/>
Synthesizable	<input type="checkbox"/>	<input type="checkbox"/>
Good Practice	<input type="checkbox"/>	<input type="checkbox"/>

Explanation or drawing:

Q2d

```
process (clk) begin
    if rising_edge(clk) then
        a <= b;
    end if;
    if rising_edge(clk) then
        b <= a + 1;
    end if;
end process;
```

	Yes	No
Legal	<input type="checkbox"/>	<input type="checkbox"/>
Synthesizable	<input type="checkbox"/>	<input type="checkbox"/>
Good Practice	<input type="checkbox"/>	<input type="checkbox"/>

Explanation or drawing:

Q3 (15 Marks) Area Analysis

(estimated time: 10 minutes)

Calculate the minimum number of FPGA cells needed to implement the VHDL code below.

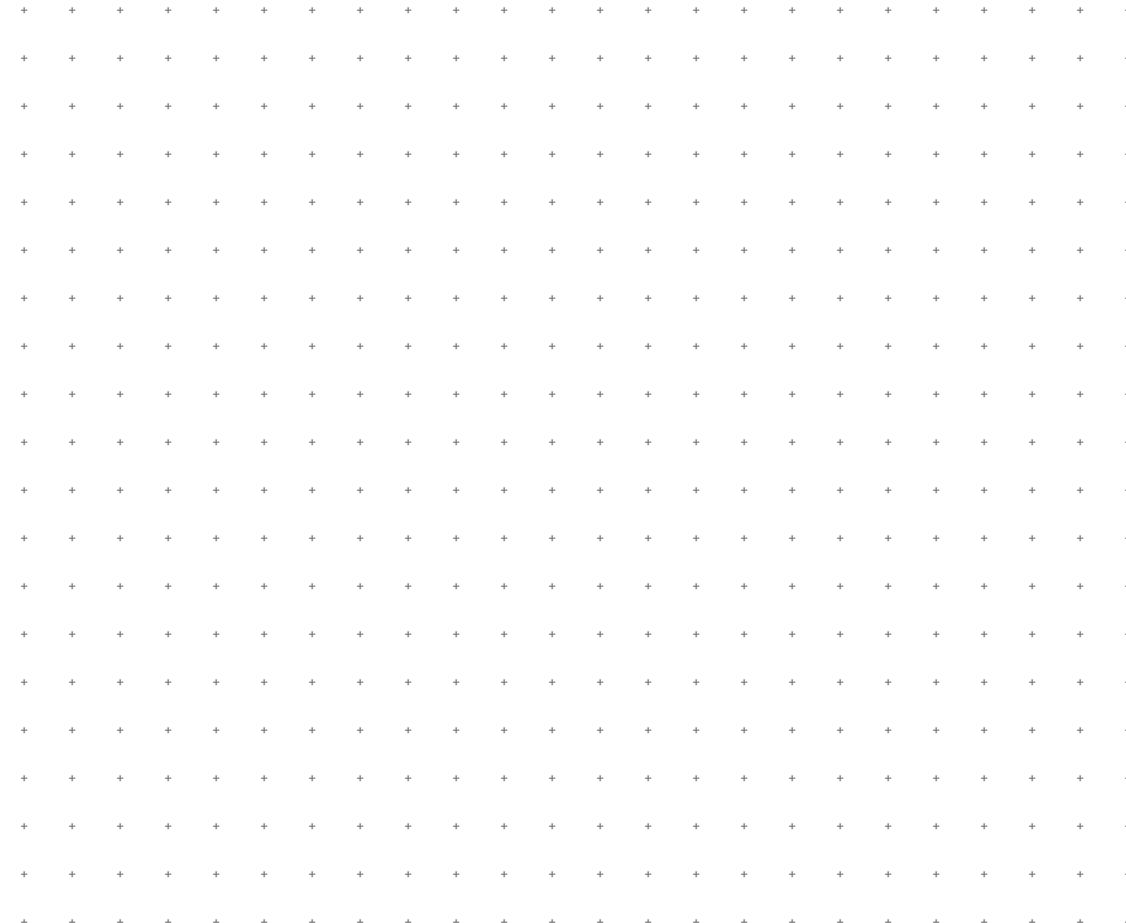
NOTES:

1. The signals `ab_sel` and `cd_sel` are `std_logic`.
2. The signals `a`, `b`, `c`, `d`, `e`, `k`, `m`, `n`, `p`, and `z` are 12-bit `unsigned`.
3. Optimizations are allowed, so long as the externally visible input-to-output behaviour of the system does not change.
4. For full marks, you must justify your answer with a drawing and/or text.

```

k <= a when ab_sel = '1' else b;
m <= c when cd_sel = '1' else d;
process (clk) begin
    if rising_edge(clk) then
        n <= k + m;
        p <= e;
        z <= n + p;
    end if;
end process;

```

Number of FPGA cells: **Justification:**

Q4 (15 Marks) Function Table and Encoding

(estimated time: 15 minutes)

This question will examine a function table and encoding for the pseudocode specifications of y and z given below.

NOTES:

1. Inputs:

- The signal a is a `std_logic_vector` that is a one-hot encoding of a size; where the size is either small, medium, or large.
- The signal b is a 3-bit `unsigned`

2. Outputs:

- The signal y is a color, which is one of `red`, `blu`, or `grn`
- The signal z is a 8-bit `unsigned`.

3. Any condition not defined by the specifications below is a don't care.

```

if b then
    y = blue;
elsif a == lg then
    y = grn;
else
    y = red;
if a == sm or a == md then {
    if b then
        z = 3;
    else
        z = 5;
} # there intentionally is not an else clause

```

Q4a (3 Marks) One-Hot Encoding

Define the encoding for a .

NOTES:

1. The table shows 5 bits for a , if you do not need all 5 bits, draw an \times through the label of any bits that you do not need (e.g., $a(2)$).

	$a(4)$	$a(3)$	$a(2)$	$a(1)$	$a(0)$
small					
medium					
large					

Q4b (6 Marks) Function Table

Draw one function table that defines the behaviour of both y and z .

NOTES:

1. Requirement: Each output value shall appear in exactly one cell.

Extra copy of specifications:

```

if b then
    y = blue;
elseif a == lg then
    y = grn;
else
    y = red;
if a == sm or a == md then {
    if b then
        z = 3;
    else
        z = 5;
} # there intentionally is not an else clause

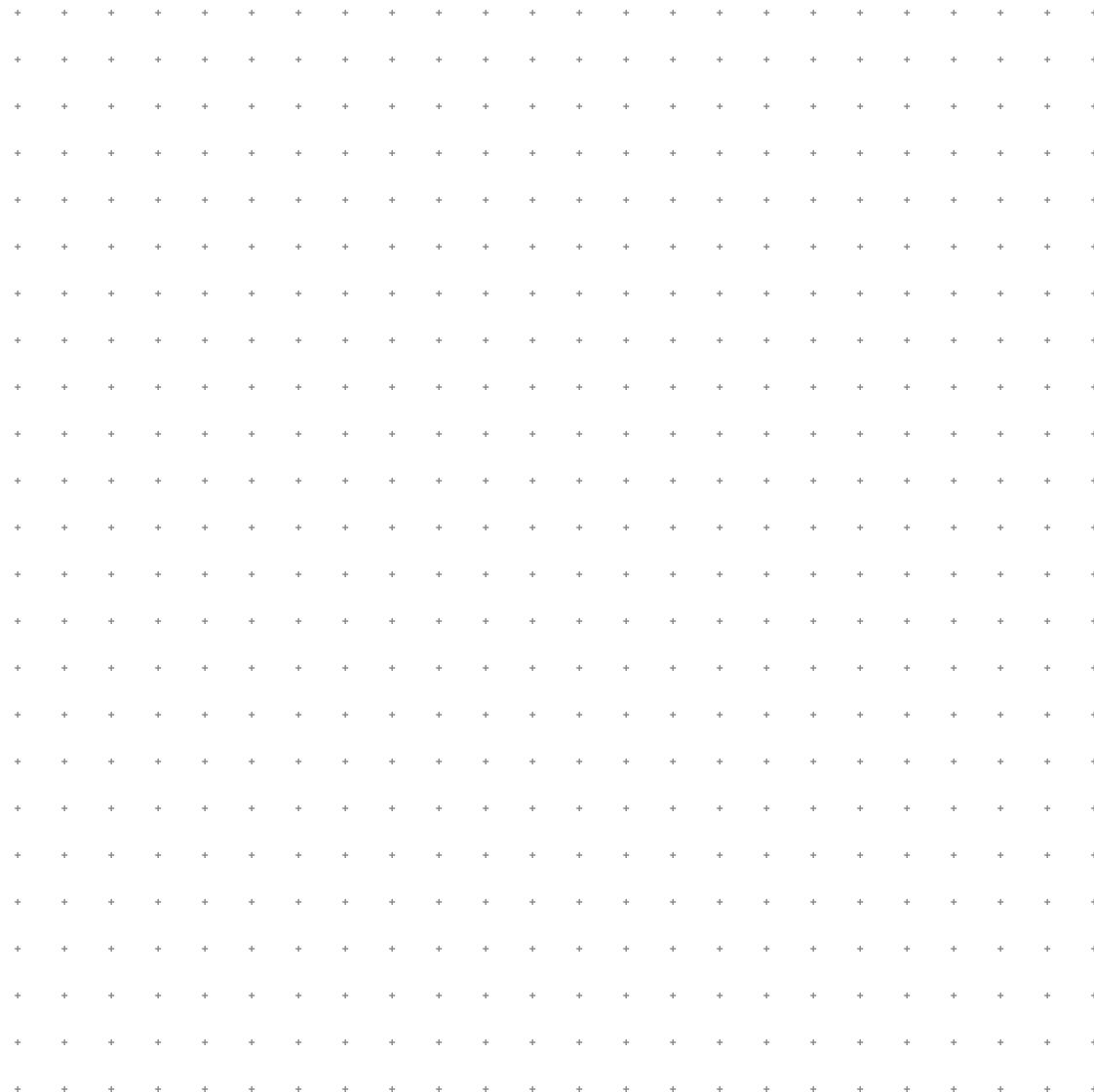
```

Q4c (6 Marks) Code

Using your encoding for a , write if-then-else statements, in either VHDL or pseudocode, for y and z .

NOTES:

1. Optimization goal: Minimize the total cost of the conditions:
 - Each if-then-else statement has a cost of 1
 - Each AND, OR, and NOT has a cost of 1
 - Each n -bit equality test ($=$) has a cost of n
2. If you use VHDL, you may pretend that if-then-else conditions may be `std_logic`. That is, you *may* write `if a(0) then ...` and do *not* need to write `if a(0)='1' then ...`
3. You may choose either to combine the code for y and z , or to use separate if-then-else statements for y and z .



Q5 (20 Marks) State Machine

(estimated time: 15 minutes)

This question examines a state machine that implements the equation $z = a + b$.

NOTES:

1. The variables `a` and `b` are both part of the same parcel.
 2. There is an unpredictable number of clock cycles between when `a` arrives and when `b` arrives, but `b` arrives *at least* one clock cycle later than `a`.
 3. The signal `v_a = '1'` when `a` has valid data. The signal `v_b = '1'` when `b` has valid data.
 4. The state machine shall assign `v_z = '1'` for one clock cycle when `z` is valid.
 5. There is an unpredictable number of bubbles between when `b` arrives and when the next value of `a` arrives.
 6. Inputs and outputs may be either registered or combinational.

Q5a (15 Marks) State Machine Design

Draw a state machine that implements the specification.

A 10x10 grid of '+' symbols, where each symbol is positioned at the intersection of a horizontal and vertical line. The grid spans from the top-left corner to the bottom-right corner of the image area.

Q5b (5 Marks) Throughput

What is the maximum throughput of your state machine?

Q6 (20 Marks) Design with Memory*(estimated time: 15 minutes)*

This question examines the implementation of the pseudocode specification:

```
M[a+1] = b;  
M[a]    = M[a+1];  
M[c]    = M[c] - M[a];  
z       = M[c]
```

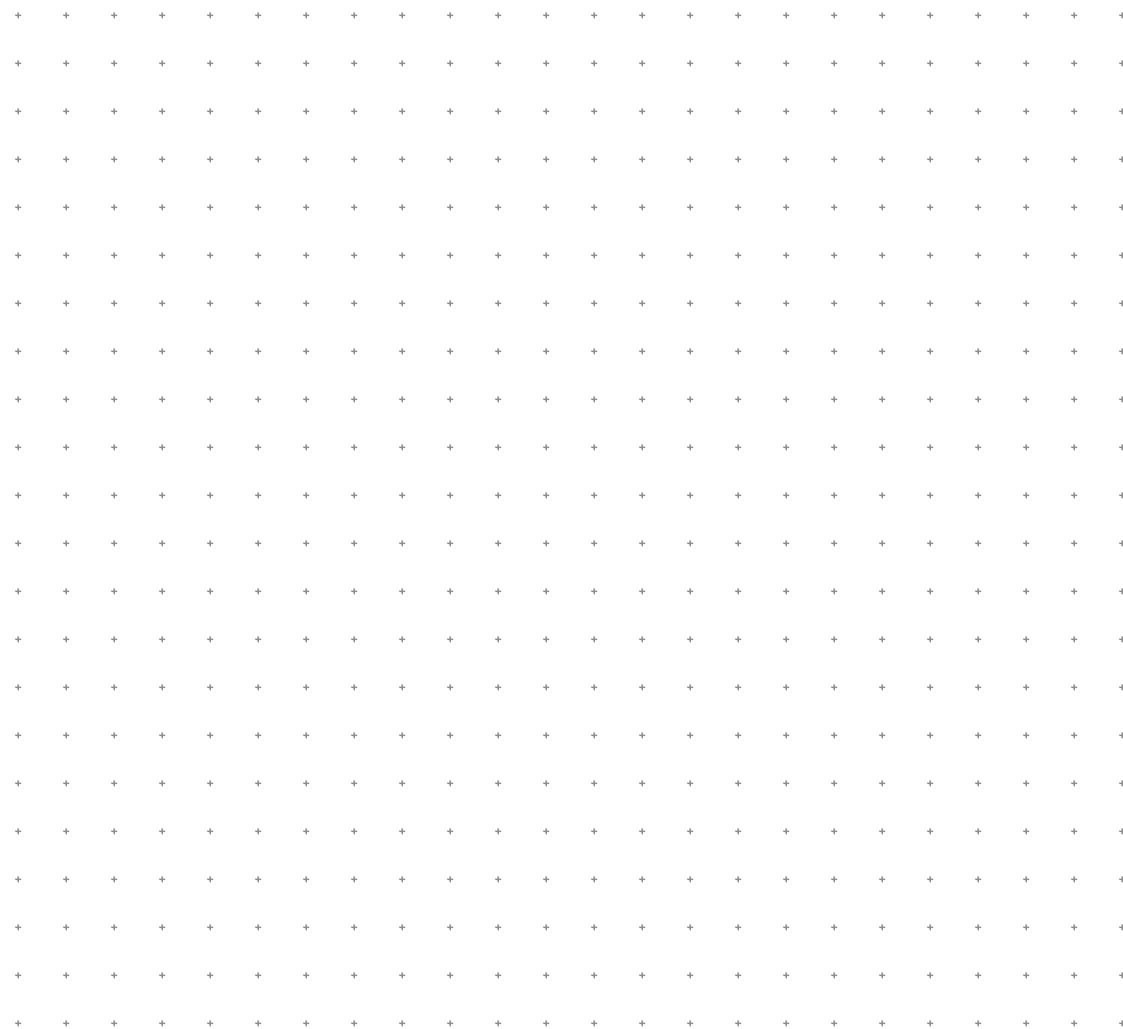
NOTES:

1. Inputs shall be *registered*
2. Outputs may be *either combinational or registered*
3. The system shall support an *indeterminate number of bubbles*
4. Memory has registered inputs and combinational outputs (same as in class)
5. The memory may be *either dual-ported or single-ported.*
6. Optimization goals in order of decreasing importance:
 - (a) minimize *latency* to z
 - (b) minimize *clock period*
 - (c) minimize *area*
 - i. input ports
 - ii. adders and subtracters
 - iii. registers (*excluding* memory)
 - iv. output ports
 - v. use single-ported memory instead of dual-ported memory
7. Input values may be read in any clock cycle, but each input value shall be read exactly once.
8. Optimizations to the pseudocode are allowed, as long as the final values of z and M are correct.

Work space is on the next page

Q6a (15 Marks) Dataflow Diagram

Draw a dataflow diagram for the system.

**Q6b (5 Marks) Memory Ports**

How many ports does your memory have:

Briefly justify that your choice of number of memory ports produced the most optimal design.
