

Hardware/Software Partitioning and Scheduling of Embedded Systems

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Outline

1. Thesis Statement
2. Study 1: EDF with coprocessors
3. Study 2: SoPC case study
4. Study 3: Automated Partitioning
5. Summary

Thesis Statement

- Thesis: partitioning and scheduling of concurrent systems are closely connected and best approached in an integrated manner

Motivation

1. To explore relationship between partitioning and scheduling of embedded real-time systems
2. To apply Earliest Deadline First (EDF) scheduling policy in the context of hardware/software codesign
3. To integrate kernel partitioning with application partitioning

Dissertation Organization

- Study I
 - Extension of off-line EDF feasibility analysis for task sets that block on coprocessors
- Study II
 - Case study of application and kernel partitioning of a system on programmable chip (SoPC)
- Study III
 - Automated hardware/software partitioning of application and kernel for EDF feasibility

Study I: Extended EDF Analysis

Overview

- Problem
 - task set scheduled by EDF
 - task with earliest deadline is scheduled first; if another task arrives with earlier deadline, it preempts current task
 - a task blocks on coprocessor during execution



- “coprocessor-blocked task”
- highly constrained form of heterogeneous multiprocessor EDF

Extended EDF Analysis

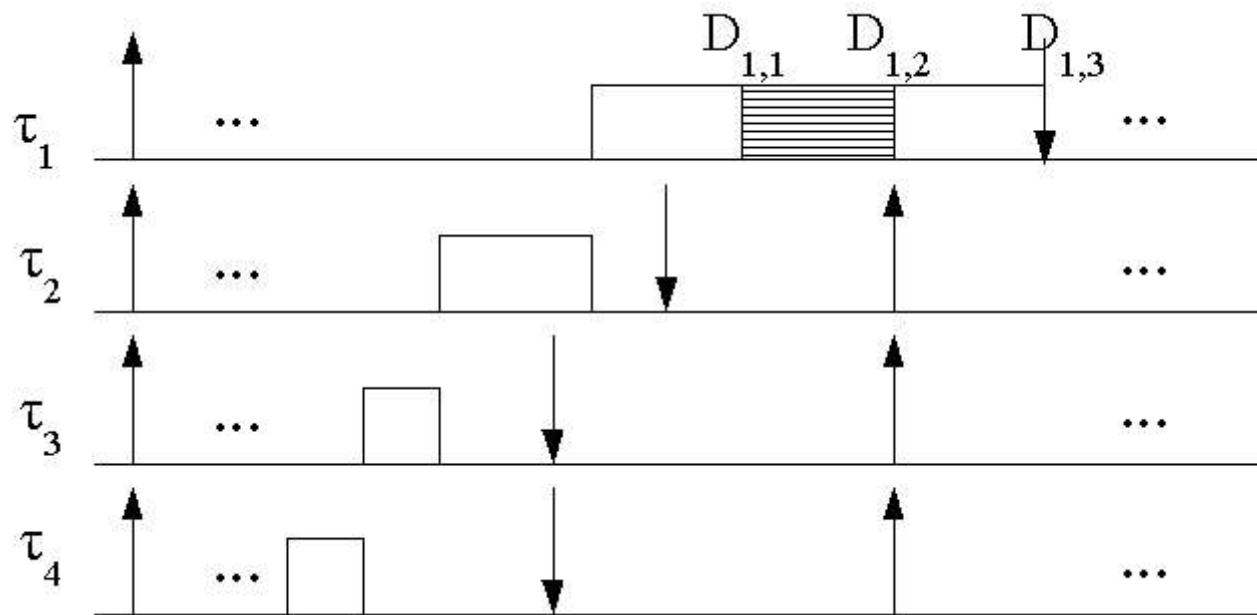
Overview

- Analysis
 - Based on algorithm by Stankovic, Spuri, Ramamritham and Buttazzo (1998)
 - use processor demand analysis to ensure no missed deadlines
 - uni-processor, periodic and sporadic tasks
 - negligible kernel overhead
- Extended for task sets which include one coprocessor-blocked task
 - no contention for coprocessor

Extended EDF Analysis

Overview

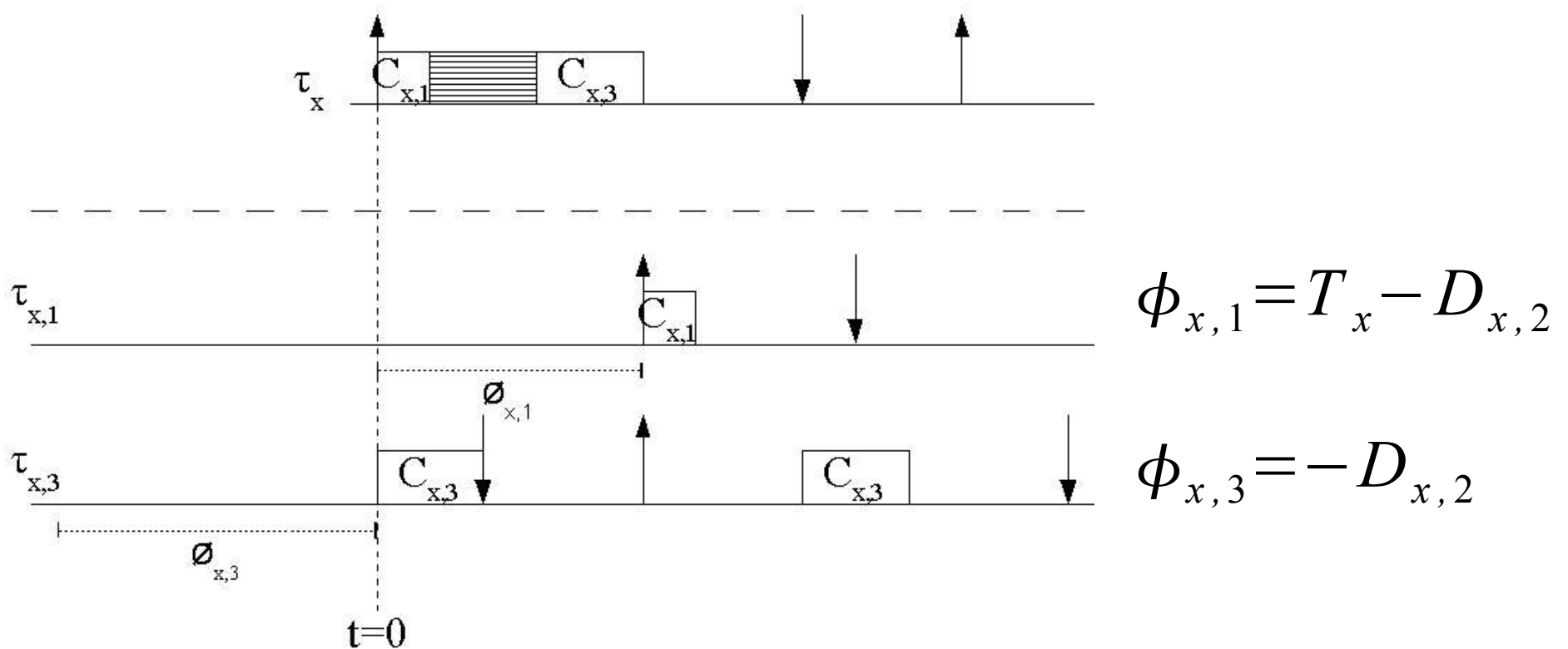
- Analyze impact of coprocessor-induced idle



Extended EDF Analysis

Overview

- Assign phases to sub-tasks of coprocessor-blocked task



Extended EDF Analysis

Overview

- In τ replace τ_x with $\tau_{x,1}, \tau_{x,3} \dots \tau_{x,N}$
- Pass 1
 - $\Phi_{x,1}, \Phi_{x,3} \dots \Phi_{x,N} = 0$
 - perform processor demand analysis
- For each coprocessor block $\tau_{x,2}, \tau_{x,4} \dots \tau_{x,N-1}$
 - assign $\Phi_{x,1}, \Phi_{x,3} \dots \Phi_{x,N}$ to simulate coprocessor idle
 - perform processor demand analysis

Extended EDF Analysis Overview

- Benefit

$$\begin{aligned}\Delta U &= \frac{\Delta C_x}{T_x} \\ &= \frac{\sum_{k=2,4,\dots,N-1} C_{x,k}}{T_x}\end{aligned}$$

- Limitation

$$\forall |\vec{C}_i|=1,$$

$$\forall k \in \{N-1, N-3, \dots, 2\}: D_i \geq C_i + C_{x,k+1}$$

Extended EDF Analysis

Contributions

1. Identified and characterized the problem of EDF feasibility analysis for coprocessor-blocked tasks
2. Proposed a first solution
3. Applied EDF in the context of hardware/software codesign
 - increases applicability of EDF to codesign

Extended EDF Analysis

Future Research

1. Develop analysis that doesn't impose limitation caused by subtask $\tau_{x,a}$ with zero slack
 - reconsider subtask deadline assignment
2. Extend analysis to multiple coprocessor-blocked tasks
3. Extend analysis to multiprocessor systems
4. Explore heuristics for dynamic planning of task sets with coprocessor-blocked tasks

Study II: SoPC Case Study

Overview

- System on Programmable Chip
 - FPGA with soft-core processor, system bus and coprocessors
- Real-time kernel
 - scheduling by EDF, inter-task message queues, integration of coprocessors
- Application
 - idle engine simulation, load simulation, crankshaft speed controllers

SoPC Case Study

Overview

- Application coprocessor
 - cosine calculation
 - used by environment task

	Cosine	Task
C++ cos()	1.435 ms	1.680 ms
cordic	0.081 ms	0.343 ms
difference	1.354 ms	1.337 ms*

* doesn't include kernel overhead

SoPC Case Study

Overview

- Kernel coprocessor
 - EDF scheduling
 - replaces run list, timer list and timer

	C_k
cs1	128 μ s
cs2	66 μ s
cs2 coproc	4.56 μ s

SoPC Case Study

Overview

- Coprocessor Comparison

Coprocessor	Δt	ΔU	LE	$\Delta U/LE \times 10^6$
cordic	1.081 ms	0.2162	3840	56.30
cs2	62 μ s	0.1036	1836	56.42

SoPC Case Study

Contributions

1. One more hardware/software partitioning of kernel
2. Proposed coprocessor evaluation metric
 - $\Delta U/LE$
3. Real-time kernel with integrated coprocessor support
4. Data source for automated hardware/software partitioners

SoPC Case Study

Future Research

1. Perform additional case-studies of real-time SoC systems
2. Implement kernel Slif nodes on FPGA to check hardware estimates and schedule feasibility
3. Compare multi-processor implementations against processor/coprocessor implementations

Study III: Hardware/Software Partitioning Overview

- Problem
 - Given one processor with fixed throughput, limited programmable logic, and possibly limited program/data memory, partition the application and kernel such that all deadlines are met when scheduled by the preemptive EDF policy.

Hardware/Software Partitioning Overview

- Non-linear programming (NLP) model
- Objective: EDF feasibility
 1. minimize U
 2. repair schedule feasibility
 - add processor demand constraints

Hardware/Software Partitioning Overview

$$U = \sum_{\tau_i \in \tau} \frac{C_i}{T_i}$$
$$C_i = \sum_{n_a \in N_i} (c_{i,a}[hw] \cdot n_a[hw] + c_{i,a}[sw] \cdot n_a[sw])$$
$$+ 2C_k \left(n_{root}[sw] + \sum_{e_p \in E_i} f_p(e_p[h/s] + e_p[s/h]) \right)$$
$$C_k = \sum_{n_a \in N_k} (c_{k,a}[hw] \cdot n_a[hw] + c_{k,a}[sw] \cdot n_a[sw])$$

Hardware/Software Partitioning Overview

- FM-based heuristic
- Objective: EDF feasibility
 1. minimize
 - a) worst-case execution time – metric g^c
 - b) scaled, weighted cutset – metric g^x
 - c) processor utilization – metric g^U
 - d) processor utilization divided by size – metric g^U/sz
 2. repair schedule feasibility by
 - minimize $h(v_k)$ for first missed deadline
 - repeat until no missed deadlines

Hardware/Software Partitioning Overview

- Idle Engine Partitioning
 - kernel nodes: 11 (5 bound to software)
 - task nodes: 30
 - U (all software) = 1.097
- NLP results
 - $U = 0.465680$
 - hardware nodes
 - kernel: 5
 - task: 23
- Case study results ^(cordic)
 - $U = 0.881101$
 - hardware nodes
 - kernel: 0
 - task: 1

Hardware/Software Partitioning Overview

- Heuristic gain metric evaluation results (part 1)

Problem	# Feasible			
	g^c	g^x	g^U	$g^{U/sz}$
idle eng	0	0	31	100
p100_1	0	40	82	83
p100_2	0	3	100	100
p200_1	92	0	92	98
p200_2	0	3	100	100
p500_1	0	0	4	0
p500_2	0	5	100	99
p1000_1	0	14	68	52
p1000_2	0	1	100	100
Total	92	66	677	732

Hardware/Software Partitioning Overview

- Heuristic gain metric evaluation results (part 2)

Problem	g^U		$g^{U/sz}$	
	U min	U std dev	U min	U std dev
idle eng	0.4657	0.01881	0.4657	0.01350
p100_1	0.8984	0	0.8984	0
p100_2	0.8512	0	0.8512	0
p200_1	0.6772	0.02347	0.6772	0.02316
p200_2	0.7836	0	0.7836	0
p500_1	0.5538	0.006246	---	---
p500_2	0.7064	0	0.7064	0
p1000_1	0.7739	0.04015	0.8275	0.02619
p1000_2	0.2445	0	0.2445	0

Hardware/Software Partitioning Overview

- Kernel vs Application hardware assignment

Problem	Kernel	Task
idle eng	45.4%	76.7%
p100_1	36.4%	3.0%
p100_2	36.4%	1.0%
p200_1	9.1%	2.5%
p200_2	45.4%	0.0%
p500_1	45.4%	6.2%
p500_2	63.6%	0.0%
p1000_1	36.4%	3.3%
p1000_2	54.5%	0.2%

Hardware/Software Partitioning

Contributions

1. Addressed schedule feasibility during partitioning
2. Minimizing U helps find feasible schedules
3. Partitioned kernel nodes contribute to feasible schedules
4. Design time should be a constraint
 - encourage code re-use (including kernel)
5. Results indicate that schedule feasibility needs to be addressed during partitioning

Hardware/Software Partitioning

Future Research

1. Use finer-grained internal representation such as control and data-flow graphs
2. Extend to multiprocessor partitioning
3. Synthesis of hardware coprocessors from software code would make automated partitioning a more applicable technique

Summary

- Demonstrated importance of addressing schedule feasibility during partitioning
- Explored EDF in context of hardware/software codesign
- Results indicate that the kernel is a viable candidate for partitioning because of invocation frequency and code re-use