**7.2***a* Insert the following *n* objects, in the order given, into a binary min-heap and place your answer into the following table

0	1	2	3	4	5	6	7	8	9

7.2b Is the following array-representation of a heap a valid min-heap-as-complete-tree? Why or why not?

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
	3	6	9	15	7	35	12	19	31	10	17	42	39	54	13	20	40	30	32

**7.2***c* Update the following min-heap-as-complete-tree data structure to demonstrate the state following a pop operation and place your answer in the following table.

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
	2	7	4	12	10	5	9	13	17	19	11	6	21	11	15	14	19	18	20
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19

**7.2***d* The formulas for the parent and two children of a node at index *k* are k/2, 2k and 2k + 1, respectively. This requires that the root of the tree be stored at index k = 1. How do these formulas differ if we store the root of the tree at index k = 0?

**7.2***e* Just like we can represent a complete binary tree using an array, we could similarly represent a complete quaternary tree as an array. For example, we could store



0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
3	14	4	5	12	17	29	15	18	7	23	21	11	15						

Why, in this representation, do we start the index at k = 0? Hint: consider the formula used to find both the parent and children of the node at index k.

7.2f The quaternary tree in Question 7.2e is also a min-heap: each node is less than or equal to all four of its children. Draw the intermediate states of the tree if

- 1. the value 8 is pushed onto this min-heap,
- 2. followed by four pops.