# 4.9 Balanced Trees

Both perfect and complete trees have heights that are  $\Theta(\ln(n))$  and we have seen that most operations on binary search trees are O(h). Consequently, it is in our interest to build and maintain trees where the height remains bounded by  $\Theta(\ln(n))$ , as this will also place an upper limit on our run times.

Unfortunately, height is O(n) and given a binary search tree with *n* nodes, even if it is initially height  $\Theta(\ln(n))$ , after a sequence of random insertions and erases, the average height will tend toward  $O(\sqrt{n})$ . While this is still significantly better than O(n), it is also much worse than the ideal.

## **4.9.1** The Concept of Balance

Consequently, we will try to

- 1. Have some means of describing a tree to say that it's shape is *acceptable* or *balanced* (that is, it must have a height  $\Theta(\ln(n))$ ), and
- 2. If, following an insertion or removal, the tree is no longer balanced, we should have an algorithm that will transform the tree back into one that is balanced.

Figure 1 shows three trees, the first of which is perfect.



Figure 1. Three binary trees with n = 15 nodes.

Looking at the second and third trees, is unbalanced at the root, but the right sub-tree is at least numerically (the right child of the root has five strict descendants in the left sub-tree and six strict descendants in the right sub-tree). In the third tree, the root has seven strict descendants in both sub-trees; however, the sub-trees of these are essentially linked lists.

Thus, balance must be a concept that is defined throughout the tree and we will look at two possible definitions:

- 1. Height balancing: defining balance by comparing the heights of the two sub-trees,
- 2. Null-path-length balancing: defining balance by comparing the null-path lengths of each of the two sub-trees, and
- 3. Weight balancing: defining balance by comparing the number of empty nodes in each of the two sub-trees.

Once we create a definition of balance, we will then also to demonstrate mathematically that any tree with that property has a height  $\Theta(\ln(n))$ .

We will look at two definitions of height balancing and one definition of weight balancing.

### 4.9.2 Examples

We will look at one example of balancing that implies height balance and another that uses weight balance. The next topic, AVL trees will use height balancing.

#### 4.9.2.1 Red-black Trees

A red-black tree is a binary tree where each node is given a colour—either red or black (0 or 1). The colours must satisfy the following properties:

- 1. The root node must be black,
- 2. All children of a red node must be black, and
- 3. Any path from the root node to an empty node must contain the same number of black nodes.

Figure 2 shows two examples of red-black trees.



Figure 2. Two red-black trees, the second of which is at the extreme of being balanced.

If a tree satisfies these conditions, then it follows that the null-path-length passing through one child of the root cannot be more than twice the null-path length passing through the other child. It is useful to note that:

- 1. A perfect tree of height *h* has a null-path length of h + 1, and
- 2. Any other tree of height *h* has a null-path length less than h + 1.

In the optional topic on red-black trees, it is demonstrated that this implies a logarithmic height.

## 4.9.2.2 Weight-balance and BB(α) Trees

Consider the binary tree with n = 9 nodes in Figure 3.



Figure 3. A binary tree with empty nodes explicitly marked.

The number of empty nodes in the left and right sub-trees is 4 and 5, respectively. Looking at the left sub-tree, the number of empty nodes between the sub-trees is 2 and 3. Looking at the right sub-tree, the ratio of the empty nodes, however, is 4 and 1. One would probably argue that the root node and its left child are weight balanced, but the right child of the root is more-than-likely not weight balanced.

A BB( $\alpha$ ) tree maintains weight balanced if the proportion of empty nodes in the left sub-tree falls relative to the total number of empty nodes (n + 1) falls within the range [ $\alpha$ ,  $1 - \alpha$ ]. If, in addition, we choose  $\alpha$  so that

$$\frac{1}{4} \le \alpha \le 1 - \frac{\sqrt{2}}{2},$$

it can be shown that all operations can be performed in  $\Theta(\ln(n))$  time. If  $\alpha < \frac{1}{4}$ , the height of the tree

may grow according to  $\omega(\ln(n))$ ; while, if  $\frac{1}{4} < \alpha \le \frac{1}{3}$ , the run times of the algorithms required to maintain the balance might be than  $\omega(\ln(n))$ .