ECE 602 – Section 2 Convex sets and convex functions

- Convex optimization problems
- Convex sets and their examples
- Separating and supporting hyperplanes
- Projections on convex sets
- Convex functions, conjugate functions

• A set $C \subseteq \mathbf{R}^n$ is convex if for any $x_1, x_2 \in C$ and $0 \le \theta \le 1$, we have $\theta x_1 + (1 - \theta) x_2 \in C$.



- We call a point of the form $\theta_1 x_1 + \ldots + \theta_k x_k$, where $\sum_{i=1}^k \theta_i = 1$ and $\theta_i \ge 0$, a *convex combination* of the points x_1, \ldots, x_k .
- A convex combination of points $\{x_i\}_{i=1}^k$ can be thought of as a *mixture* or *weighted average* of the points, with θ_i being the fraction of x_i in the mixture.

• Suppose $x_1, x_2 \in \mathbf{R}^n$ and $x_1 \neq x_2$. The line through x_1 and x_2 is defined as

$$y = \theta x_1 + (1 - \theta) x_2 = x_2 + \theta (x_1 - x_2), \quad \theta \in \mathbf{R}.$$



- A set $C \subseteq \mathbf{R}^n$ is affine if for any $x_1, x_2 \in C$ and $\theta \in \mathbf{R}$, we have that $\theta x_1 + (1 \theta) x_2 \in C$.
- We refer to a point of the form $\theta_1 x_1 + \ldots + \theta_k x_k$, where $\sum_{i=1}^k \theta_i = 1$, as an *affine combination* of the points x_1, \ldots, x_k .
- E.g., the solution set of a system of linear equations, $C = \{x \mid Ax = b\}$, is an affine set. (The converse is true as well.)

• The *convex hull* **conv** *C* of a set *C* is the set of all convex combinations of points in *C*:

$$\operatorname{conv} C = \left\{ \theta_1 x_1 + \dots \theta_k x_k \mid x_i \in C, \ \theta_i \ge 0, \forall i, \& \sum_{i=1}^k \theta_i = 1 \right\}$$

• The idea of a convex combination can be generalized to include infinite sums, integrals, and, more generally, probability distributions.

- A set C is called a *cone*, if for every $x \in C$ and $\theta \ge 0$, we have $\theta x \in C$.
- A set C is a *convex cone* if it is convex and a cone, which means that for any $x_1, x_2 \in C$ and $\theta_1, \theta_2 \geq 0$, we have $\theta_1 x_1 + \theta_2 x_2 \in C$.



• A point of the form $\theta_1 x_1 + \ldots + \theta_k x_k$, where $\theta_1, \ldots, \theta_k \ge 0$, is called a *conic combination* of the points x_1, \ldots, x_k .

Hyperplanes and half-spaces

• A hyperplane is a set of the form $\{x \mid a^T x = b\}$, where $a \in \mathbf{R}^n$ and $b \in \mathbf{R}$. It is both affine and convex.



• A closed half-space is a set of the form $\{x \mid a^T x \leq b\}$. It is only convex.



Euclidean balls and ellipsoids

• A *Euclidean ball* in \mathbf{R}^n is defined as

$$B(x_c, r) = \{x \mid ||x - x_c||_2 \le r\} = \{x \mid (x - x_c)^T (x - x_c) \le r^2\} = \{x_c + ru \mid ||u||_2 \le 1\}$$

• A *Euclidean ellipsoid* in \mathbf{R}^n has the form

$$\mathcal{E}(x_c, P) = \left\{ x \mid (x - x_c)^T P^{-1}(x - x_c) \le 1 \right\} = \left\{ x_c + P^{1/2} u \mid ||u||_2 \le 1 \right\},\$$

where $P \in \mathbf{S}_{++}^n$.



Norm balls and norm cones

- Let $\|\cdot\|$ be some norm on \mathbf{R}^n .
- A *norm ball* of radius r centred at x_c is a convex set which is defined as $\{x \mid ||x x_c|| \le r\}.$
- The *norm cone* associated with the norm $\|\cdot\|$ is the set

$$C = \{(x,t) \mid ||x|| \le t\} \in \mathbf{R}^{n+1}$$



• The *second-order cone* is a norm cone defined with $\|\cdot\|_2$.

Polyhedra

• A *polyhedron* is defined as the solution set of a finite number of linear equalities and inequalities:

$$\mathcal{P} = \left\{ x \mid Ax \preceq b, Cx = d \right\},\$$

where $A \in \mathbf{R}^{m \times n}$, $C \in \mathbf{R}^{p \times n}$, $b \in \mathbf{R}^m$, and $d \in \mathbf{R}^p$.



• A polyhedron is the intersection of a finite number of halfspaces and hyperplanes (e.g., affine sets, subspaces, hyperplanes, lines, rays, line segments, and halfspaces).

The positive semidefinite cone

• As before, the set of *symmetric matrices* is denoted as

$$\mathbf{S}^n = \{ X \in \mathbf{R}^{n \times n} \mid X = X^T \}$$

• The set of *symmetric positive semidefinite matrices* is denoted by

$$\mathbf{S}_{+}^{n} = \{ X \in \mathbf{S}^{n} \mid X \succeq 0 \}$$

• The set of *symmetric positive definite matrices* is denoted by

$$\mathbf{S}_{++}^n = \{ X \in \mathbf{S}^n \mid X \succ 0 \}$$

• The set \mathbf{S}_{+}^{n} is a convex cone. (Why?)

• **Example:** Positive semidefinite cone in S^2 . We have

$$X = \left[\begin{array}{cc} x & y \\ y & z \end{array} \right] \Longleftrightarrow x \ge 0, \ z \ge 0, \ xz \ge y^2$$



- Every closed convex set is a intersection of either finite or infinite number of halfspaces.
- In fact, a closed convex set S is the intersection of all halfspaces which contain it:

 $S = \cap \{ \mathcal{H} \mid \mathcal{H} \text{ half-space }, S \subseteq \mathcal{H} \}$

• Consider the following set

$$S = \left\{ x \in \mathbf{R}^m \mid \left| \sum_{k=1}^m x_k \cos kt \right| \le 1 \text{ for } |t| \le \pi/3 \right\}$$

S is convex, since it can be expressed as an infinite intersection of slabs, $S = \bigcap_{|t| \le \pi/3} S_t$, where

$$S_t = \left\{ x \mid -1 \le (\cos t, \cos 2t \dots, \cos kt)^T x \le 1 \right\}$$



- $\bullet\,$ Practical methods for establishing convexity of a given set C consist of either
 - applying the definition, or
 - Showing that C can be obtained from a simpler convex by operations that preserve convexity.
- Operations that preserve convexity include
 - Intersections
 - **2** Cartesian products (e.g., $\{x \in \mathbf{R}^2 \mid ||x||_{\infty} \le 1\} = [-1, 1] \times [-1, 1]$)
 - **3** affine functions $(f(x) = Ax + b, \text{ with } A \in \mathbf{R}^{m \times n} \text{ and } b \in \mathbf{R}^m)$. E.g., $\mathcal{E}(x_c, P)$ is the image of $\mathcal{B}(0, 1)$ under $f(x) = P^{1/2}x + x_c$.
 - **9** perspective functions (f(x,t) = x/t, with **dom** $f = \mathbf{R}^n \cup \mathbf{R}_{++})$
 - Inear-fractional functions $(f(x) = (Ax + b)/(c^T x + d))$, with dom $f = \{x \mid c^T x + d > 0\}$

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Separating and supporting hyperplanes

• If C and D are nonempty disjoint convex sets, there exist $a \neq 0$ and b such that



$$a^T x \leq b$$
 for $x \in C$, $a^T x \geq b$ for $x \in D$

- We say that the hyperplane $\{x \mid a^T x = b\}$ separates C and D.
- Strict separation requires additional assumptions.

Separating and supporting hyperplanes (cont.)

- Let $C \subseteq \mathbf{R}^n$ and $x_0 \in \mathbf{bd} C$.
- If $a \neq 0$ satisfies $a^T x \leq a^T x_0$, then $\{x \mid a^T x = a^T x_0\}$ is called the *supporting hyperplane* to C at the point x_0 .



• The supporting hyperplane theorem states that for any convex set $C \neq \emptyset$ and any $x_0 \in \mathbf{bd} C$, there exists a supporting hyperplane to C at x_0 .

• Let C be a closed convex set. Then, there exists a unique projection $P_C(x)$ of x onto C given by

$$P_C(x) = \inf_{z \in C} ||x - z||_2$$

- In other words, $P_C(x)$ solves the problem of minimizing (over z) of $||x z||_2$ subject to $z \in C$.
- Fortunately, for many interesting practical cases, such projections can be computed in a closed form.

Projections on convex sets (cont.)

• Hyperplane: $C = \{x \in \mathbf{R} \mid a^T x = b\}$ (with $a \neq 0$)

$$P_C(x) = x + \frac{b - a^T x}{\|a\|_2^2} a$$

• Affine set: $C = \{x \in \mathbf{R} \mid Ax = b\}$ (with $A \in \mathbf{R}^{m \times n}$ and rank A = m) $P_C(x) = x + A^T (AA^T)^{-1} (b - Ax)$

(in expensive if $m \ll n \text{ or } AA^T = I)$

• Halfspace: $C = \{x \in \mathbf{R} \mid a^T x \le b\}$ (with $a \ne 0$)

$$P_C(x) = \begin{cases} x + \frac{b - a^T x}{\|a\|_2^2} a, & a^T x > x \\ x, & a^T x \le b \end{cases}$$

• **Rectangle**: $C = \{x \in \mathbf{R} \mid l \leq x \leq u\}$

$$P_C(x)_k = \begin{cases} l_k, & x_k \le l_k \\ x_k, & l_k \le x_k \le u_k \\ u_k, & x_k \ge u_k \end{cases}$$

• Nonnegative orthant: $C = \mathbf{R}^n_+$

$$P_C(x) = \max\{x, 0\} = x_+$$

• Probability simplex: $C = \{x \in \mathbf{R}^n_+ \mid \mathbf{1}^T x = 1\}$

$$P_C(x) = (x - \mathbf{1}\lambda)_+,$$

where λ is the solution of

$$\mathbf{1}^{T}(x-1\lambda)_{+} = \sum_{i=1}^{n} \max\{0, x_{k} - \lambda\} = 1$$

• A function $f : \mathbf{R}^n \to \mathbf{R}$ is *convex* if **dom** f is a convex set and if for all $x, y \in \mathbf{dom} f$, and θ with $0 \le \theta \le 1$, we have

$$f(\theta x + (1 - \theta)y) \le \theta f(x) + (1 - \theta)f(y)$$



- A function f is *strictly convex* if strict inequality holds.
- We say f is *concave* if -f is convex, and *strictly concave* if -f is strictly convex.
- A function is convex if and only if it is convex when restricted to any line that intersects its domain. (Very useful for verifying convexity.)

• Suppose f is differentiable. Then f is convex if and only if dom f is convex and, for all $x, y \in \text{dom } f$,

$$f(y) \ge f(x) + \nabla f(x)^T (y - x),$$

while for *strict* convexity we require

$$f(y) > f(x) + \nabla f(x)^T (y - x), \quad x \neq y$$

Thus, for a convex f, the first-order Taylor approximation is a global underestimator of f. (The converse is also true.)



• Important: If $\nabla f(x) = 0$, then for all $y \in \text{dom } f$, $f(y) \ge f(x)$, i.e., x is a global minimizer of f.

• Suppose f is twice differentiable (i.e., $f \in C^2(\mathbf{R})$). Then f is convex if and only if **dom** f is convex and, for all $x \in \mathbf{dom} f$,

$$\nabla^2 f(x) \succeq 0$$

Thus, the graph of the function have positive (upward) curvature at x.

- If $\nabla^2 f(x) \succ 0$ for all $x \in \mathbf{dom} f$, then the function f is strictly convex. (The converse, however, is not true; example: $f(x) = x^4$.)
- The requirement that dom f is convex cannot be dropped (example: $f(x) = 1/x^2$, with dom $f = \mathbf{R} \setminus \{0\}$).

Examples

The following functions are convex.

• $f(x) = (1/2)x^T P x + q^T x + r$, with $P \in \mathbf{S}^n$, $q \in \mathbf{R}^n$, and $r \in \mathbf{R}$.

Since $\nabla^2 f(x) = P$, f is convex iff $P \succeq 0$ and strictly convex iff $P \succ 0$.

•
$$f(x) = Ax + b$$
, with $x \in \mathbf{R}^n$.

•
$$f(x) = e^{ax}$$
, with $x, a \in \mathbb{R}$.

• $f(x) = x^a$, with $x \in \mathbf{R}_{++}$, $a \notin (0, 1)$.

•
$$f(x) = -\log x$$
, with $x \in \mathbf{R}_{++}$.

• $f(x) = x \log x$, with $x \in \mathbf{R}_+$. (Note that $0 \log 0 = 0$.)

Indeed, we have $f'(x) = 1 + \log x$ and, therefore, f''(x) = 1/x, which is positive on \mathbf{R}_+ . Thus, the negative entropy function is strictly convex.

- Every norm on \mathbf{R}^n is convex. (Why ?)
- The max function $f(x) = \max\{x_1, \ldots, x_n\}$ is convex on \mathbb{R}^n .
- The quadratic-over-linear function $f(x,y) = x^2/y$, with dom $f = \mathbf{R} \times \mathbf{R}_{++}$, is convex.



• The log-sum-exp function $f(x) = \log(e^{x_1} + \ldots + e^{x_n})$ is convex on \mathbb{R}^n .

More examples (cont.)

- The geometric mean $f(x) = \left(\prod_{i=1}^{n} x_i\right)^{1/n}$ is concave on **dom** $f = \mathbf{R}_{++}$.
- The log-det function $f(X) = \log \det X$ is concave on **dom** $f = \mathbf{S}_{++}^n$.

Indeed, for arbitrary $Z, V \in \mathbf{S}^n$, define g(t) = f(Z + tV) and restrict it to the interval $\{t \mid Z + tV \succ 0\}$ (that is assumed to include 0).

$$g(t) = \log \det(Z + tV) = \log \det(Z^{1/2}(I + tZ^{-1/2}VZ^{-1/2})Z^{1/2}) =$$
$$= \sum_{i=1}^{n} \log(1 + t\lambda_i) + \log \det Z$$

Therefore, we have

$$g'(t) = \sum_{i=1}^{n} \frac{\lambda_i}{1 + t\lambda_i}, \quad g''(t) = -\sum_{i=1}^{n} \frac{\lambda_i^2}{(1 + t\lambda_i)^2} \le 0$$

Hence, f(X) is concave.

Epigraph

• The graph of a function $f: \mathbf{R}^n \to \mathbf{R}$ is defined as

 $\left\{ \left(x,f(x)\right) \mid x\in\operatorname{\mathbf{dom}} f\right\} ,$

which is a subset of \mathbf{R}^{n+1} .

• The *epigraph* of a function $f : \mathbf{R}^n \to \mathbf{R}$ is defined as

 $\mathbf{epi}\,f = \{(x,t) \mid x \in \mathbf{dom}\,f, f(x) \le t\}$



• A function is convex if and only if its epigraph is a convex set.

Operations that preserve convexity

- A nonnegative weighted sum of convex functions $\sum_{i=1}^{m} \omega_i f_i$ is convex.
- If $f : \mathbf{R}^n \to \mathbf{R}$ is convex, then g(x) = f(Ax + b) is convex.
- If f_1, \ldots, f_m are convex, then $f(x) = \max\{f_1(x), \ldots, f_m(x)\}$ is convex.
- The pointwise maximum of affine functions

$$f(x) = \max\{a_1^T x + b_1, \dots, a_m^T x + b_m\}$$

is convex. (This function is, in fact, piecewise linear.)

- The sum of r largest components of $x \in \mathbf{R}^n$ is convex.
- If f(x, y) is convex for each $y \in A$, then $g(x) = \sup_{y \in A} f(x, y)$ is convex.

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Operations that preserve convexity (cont.)

• Let $C \subseteq \mathbf{R}^n$, $C \neq \emptyset$. The support function of C,

$$S_C(x) = \sup\{x^T y \mid y \in C\},\$$

is convex.

• Also, the distance to the farthest point of C,

$$f(x) = \sup_{y \in C} \|x - y\|,$$

is convex.

• The maximum eigenvalue λ_{max} of $X \in \mathbf{S}^n$ is convex. Note that, one can express λ_{max} as

$$\lambda_{max} = \sup\{y^T X y \mid y \in \mathbf{R}^n, \|y\|_2 = 1\},\$$

which is a pointwise supremum of linear functions of X.

Let $h : \mathbf{R}^p \to \mathbf{R}, g : \mathbf{R}^n \to \mathbf{R}^p$, and $f = h \circ g : \mathbf{R}^n \to \mathbf{R}$, meaning $f(x) = h(g(x)) = h(g_1(x), \dots, g_p(x))$

Then we have the following composition rules:

- f is convex if h is convex, h is nondecreasing in each argument, and g_i are convex,
- f is convex if h is convex, h is nonincreasing in each argument, and g_i are concave,
- f is concave if h is concave, h is nondecreasing in each argument, and g_i are concave.

Some examples:

- $\sum_{i=1}^{m} \log g_i(x)$ is concave if g_i are concave and positive.
- $\log \sum_{i=1}^{m} \exp g_i(x)$ is convex if g_i are convex.

• If f is convex in (x, y), and $C \in \mathbf{R}^n$ is a convex nonempty set, then

$$g(x) = \inf_{y \in \mathbf{R}^n} f(x, y)$$

is convex in x, provided $g(x) > -\infty$ for all x. (Note that we define **dom** $g = \{x \mid (x, y) \in \text{dom } f \text{ for some } y \in C\}$.)

• For example, define the *distance* (w.t.r. some $\|\cdot\|$) of x to $S \subseteq \mathbf{R}^n$ as

$$\operatorname{dist}(x,S) = \inf_{y \in S} \|x - y\|$$

As ||x - y|| is convex in (x, y), dist(x, S) is convex in x (if S is convex).

Perspective of a function

- If $f : \mathbf{R}^n \to R$, then the *perspective* of f is $g : \mathbf{R}^{n+1} \to \mathbf{R}$ given by $g(x,t) = tf(x/t), \quad \mathbf{dom} g = \{(x,t) \mid x/t \in \mathbf{dom} f, t > 0\}$
- If f is a convex function, then so is its perspective function g.
- For example, if $f(x) = x^T x = ||x||_2^2$, then its perspective is

$$g(x,t) = t(x/t)^T (x/t) = \frac{x^T x}{t},$$

which is convex for t > 0.

• A function $f : \mathbf{R}^n \to \mathbf{R}$ is called *quasiconvex* if **dom** f is convex and all its *sublevel sets*

$$S_{\alpha} = \{ x \in \mathbf{dom} \, f \mid f(x) \le \alpha \}$$

are convex for all $\alpha \in \mathbf{R}$.

- A function is *quasiconcave* if -f is quasiconvex.
- Quasiconvex + quasiconcave = *quasilinear*.



Examples

- $f(x) = \sqrt{|x|}$ is quasiconvex on **R**.
- $f(x) = \operatorname{ceil}(x) = \inf\{z \in Z \mid z \ge x\}$ is quasilinear.
- $f(x) = \log x$ is quasilinear on \mathbf{R}_{++} .
- $f(x_1, x_2) = x_1 x_2$ is quasiconcave on \mathbf{R}^2_{++} .
- The linear-fractional function function $f(x) = (a^T x + b)/(d^T x + c)$ is quasilinear on **dom** $f = \{x \mid c^T x + d > 0\}.$
- The distance ratio function $f(x) = ||x a||_2 / ||x b||_2$ is quasiconvex on dom $f = \{x \mid ||x - a||_2 \le ||x - b||_2\}.$

Log-concave and log-convex functions

- A function $f : \mathbf{R}^n \to \mathbf{R}$ is *log-concave* if f(x) > 0 for all $x \in \mathbf{dom} f$ and $\log f$ is concave.
- It is said to be *log-convex* if log f is convex.
- Thus, f is log-convex if and only if 1/f is log-concave.
- Some important examples include:
 - $f(x) = x^a$, on \mathbf{R}_{++} , is log-convex for $a \leq 0$, and log-concave for $a \geq 0$.
 - $f(x) = e^{ax}$ is log-convex and log-concave.
 - $\Phi(x) = (1/\sqrt{2\pi}) \int_{-\infty}^{x} \exp(-u^2/2) du$ is log-concave.
 - $\Gamma(x) = \int_0^\infty u^{x-1} e^{-u} du$ is log-convex for $x \ge 1$.
 - $f(X) = \det X$ is log-concave on \mathbf{S}_{++}^n .
 - $f(X) = \det X / \operatorname{tr} X$ is log-concave on \mathbf{S}_{++}^n .

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