Eliseo Nathaniel Ruiz Nowell

AWS SDE | Computer Engineering Graduate | University of Waterloo

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LINKS

PORTFOLIO:

https://ece.uwaterloo.ca/ ~enruizno/

GITHUB:

https://github.com/NathanielRN

LINKEDIN:

https://www.linkedin.com/in/nathanielruiz/

SKILLS

PROGRAMMING

Python • Java • JavaScript • Rust • C# • C/C++ • Swift • Ruby

TECHNOLOGIES

git • AWS • MySQL • Linux • node.js • jupyter • HTML5 • CSS • XML • MatLab

FRAMEWORKS

numpy • PyTorch • TensorFlow • iOS • wpf • Android • Mocha

LANGUAGES

Spanish (Fluent) • French (Fluent) Mandarin Chinese (Intermediate)

TECHNICAL

AWS Cloud Practitioner Certificate
• Level 9 RCM Piano Practical Exam with Honours • RCM Advanced Rudiments Theory

INTERESTS

Half Marathon Runner • Chinese Calligraphy • Pilates • Tutoring

VOLUNTEER

Church App Developer • Worship Team Piano Player • ECE Mentor

EDUCATION

UNIVERSITY OF WATERLOO

B.A.Sc. in Computer Engineering w/ Option in Artificial Intelligence Completed June 2021 • CGPA 90%

EXPERIENCE

Amazon AWS X-Ray | SOFTWARE DEV ENGINEER. June '21 – Present

- Python, bash, Java, AWS, JavaScript, Docker, GitHub Actions, Ruby, Go, YAML

 Modularized 6-hour performance tests using docker containers used in 6 OSS repos
- > Reworked release CI to support ARM architecture for popular Otel Lambda Layers
- > Wrote technical posts and design docs teaching users advanced tracing concepts
- > Merged fixes in OSS library to solve issue in team CI thereby reducing code debt
- Commended by clients and team for meticulous handling of on-call responsibilities

Amazon | SOFTWARE ENGINEER INTERN September '20 – December '20

- Python, OpenTelemetry (OTel), Java, Go, AWS, X-Ray, Docker, GitHub Actions, YAML, bash

 > Split OTel Python project into Core/Contrib repositories over 90+ pull requests
- > Released Python package to make OTel SDK traces compatible with AWS X-Ray
- > Leveraged Docker to create Sample Apps showcasing Otel and AWS compatibility
- > Incorporated automated benchmarking tests to OTel Python GitHub Actions workflow
- > Presented POCs to OTel Python SIG stakeholders and internally to Amazon engineers

Newfront Insurance | FULL STACK INTERN September '19 – December '19

Typescript, node.js, Heroku, Datadog, Postgres, Salesforce SQL, CricleCI, React

- > Added Auth-N/Auth-Z for all endpoints coupled with redesigned Integration Tests
- > Owned FrontEnd changes using React and node.js to improve Backend performance
- > Ran Salesforce and Postgres SQL queries to quickly repair data integrity issues
- > Learned about Cookie Security quickly to enable SSL validation on all website traffic
- > Built Datadog Metrics Dashboard using tagging to pinpoint node website bottleneck

Electronic Arts | .NET DEVELOPER INTERN

January '19 – April '19

C#, Python, Visual Studio, Wpf, XAML, C++, Frostbite, Maya

- > Led Audio Mixer Tool UX refactor and optimized C# datasource to UI synchronizer
- > Updated Cinematics Timeline Track with cross-module data synchronizing listeners
- > Individually completed a Level Asset .fbx Exporter for Frostbite Video Game Engine
- > Linked Level Asset Exporter to Maya as UI extension which was praised by artists
- > Wrote C++ Audio Mixer serializer for use in Frostbite Game Pipeline build routine

Splunk> | iOS + BACKEND DEVELOPER INTERN

Swift, git, XML, Python, CocoaPods, RealmDB, Splunk>, Yarn, twisted

May '18 – August '18

- > Engineered iOS UI Layout "CSS-like" library which improved UI development time
- > Integrated local storage using RealmDB with thread safe async multithreading design
- > Displayed new alerts from Firebase remote notifications using the Observer Pattern
- > Included async handlers in Python to process mobile requests on client dashboards
- > Combined key-value-store with Splunk> API to serve CRUD requests from clients

YAHOO! | BACKEND DEVELOPER INTERN September '17 – December '17 node.js, MySQL, express, AWS, Python, YAML, Mocha, Memcached, Swagger

- > Developed node.js CRUD handlers for MySQL database modification and retrieval
- > Created Python file I/O methods to populate .tsv files with series and episode items
- Used AWS CloudSearch to facet and filterQuery S3 buckets, used Elastic BeanStalk together with SQS to queue automatic async server requests on SSL enabled HTTPS
- > Finished episode stream SQL fetch tool with retries and queries for pagination/limits
- Introduced asset crawl validation with YAML swagger files and Mocha system tests