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UNIVERSITY OF  
**WATERLOO**



## Midterm Exam - Fall 2019 - ECE 700T07

**1. Best Response (10 points)** Consider the following game. There are two agents, who each select  $a_i \geq 0$ . The utility of agent  $i$  is  $u_i(a_i, a_j) = \sqrt{a_i + qa_j} - a_i$ , where  $q > -1$  measures the influence of agent  $j$ 's action on agent  $i$ 's utility. Calculate agent  $i$ 's best response correspondence. Is it increasing or decreasing in  $a_j$ ?

**2. NE vs SPE (20 points)** There are two (and only two) firms in a market, making identical products. Each firm decides on a quantity  $q_i \in [0, 5]$ . The price of the product is determined by the total production as  $P = \max\{6 - (q_1 + q_2), 0\}$ . Each firm's marginal cost is  $c = 1$ , so wishes to maximize profit:  $q_i(P - 1)$ .

**a. (10 points)** Suppose the firms make their choices simultaneously. Find the unique NE.

**b. (10 points)** Suppose that firm 1 first chooses  $q_1$ , which then firm 2 sees before choosing  $q_2$ . Is the NE outcome from part (a) still a NE outcome of this extensive-form game? Why?

**3. Mixed Strategy (30 points)** Consider the following game. There are  $n \geq 2$  agents. Each one simultaneously decides whether to undertake some action,  $g$ , or not to. If no one chooses  $g$ , each agent's utility is zero. If one or more agents choose  $g$ , everyone gets a benefit of  $x > 1$ , and, additionally, each agent  $i$  choosing  $a_i = g$  bears a cost of 1.

**a. (10 points)** Formulate the game.

**b. (20 points)** Find a symmetric mixed-strategy NE in which each agent chooses  $g$  with probably  $p^*$ . To do so:

- Formulate the "indifference condition" needed for agent  $i$  to be willing to play a mixed strategy.
- Solve the indifference condition to get  $p^*$  as it depends on  $x$  and  $n$ .

**4. Short Answers (40)** For each question:

- CIRCLE YOUR ANSWER
- No points for any explanation if true-false is not correct.
- No points for an explanation that exceeds 3 sentences.

Prisoner 2 Prisoner 1	Stay Silent	Confess	Suicide
Stay Silent	(-1, -1)	(-3, 0)	(0, -10)
Confess	(0, -3)	(-2, -2)	(-1, -10)
Suicide	(-10, 0)	(-10, -1)	(-10, -10)

Figure 1: Modified Prisoner's Dilemma.

**a. (5 points)** The game in Figure 1 has a dominant strategy equilibrium.

True                      False

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		Driver 2	
		S	D
Driver 1	S	(-5, -5) 20%	(1, -1) 40%
	D	(-1, 1) 40%	(0, 0) 0%

Figure 2: Probability Distribution over Outcomes of the Game of Chicken.

**b. (10 points)** The probability distribution over states in Figure 2 forms a correlated equilibrium.

True                      False

**c. (5 points)** Checking for strict dominance by mixed strategies in a finite game is computationally hard (*i.e.* it is NP hard).

True                      False

**d. (5 points)** In a finite, general-sum game, finding the maximin strategy of each agent is computationally easy (*i.e.* it is not NP hard).

True                      False

**e. (5 points)** One-shot deviation principle gives us a mechanism to find at least an SPE for infinite-horizon games.

True                      False

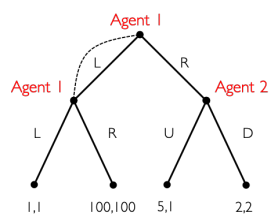


Figure 3: Game with Imperfect Recall.

b. (5 points) The game in Figure 3 has only one subgame.

True                      False

b. (5 points) The game in Figure 3 has a unique SPE.

True                      False